

# Ferris Scott Thomas

## Interactive Developer

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### Qualifications

With the career opportunities and experiences both presented and afforded me I have developed projects for a wide variety of clients. Working in the fields of entertainment, education, pharmaceuticals, advertising, and most recently online games, I have amassed experience and a diversity of skills. I have continually moved forward with my education, experience, and exposure to new and emerging technologies, often recommending the employment of new innovations within the workplace to improve our product, work-flow, and client satisfaction. Over the course of this continuing education, I have become increasingly involved in industry-related community events. I take pride in my work and tirelessly seek to improve.

### Skills

- Experience with information and application architecture, interface and database design, usability and quality assurance testing, site production and management, traffic tracking and analytics
- Expert level knowledge of ActionScript, Object-Oriented design patterns, architecture, and programming as well as the ActionScript 3 event model.
- Wide experience with Rich Internet Application/server interaction via JavaScript and the ActionScript ExternalInterface, external XML configurations, dynamic web content, and web services.
- Familiarity with the FLEX framework and FlexBuilder
- Experience in the creation and use of automation scripts via JSFL
- Extended experience with the E4X XML protocol
- Experience with audio and video integration, editing, digitalization, compression, and optimization
- Experience with not only Adobe Flash but Director, MDM Zinc, SWF Studio and cross-platform production including CD and DVD production and delivery
- Experience with version control including Subversion

### Experience

#### **Principal Interactive Developer @ Left Brain Games, Inc.**, August 2005 – November, 2009

Architects and programs both RIAs and games using Flash, PHP, MySQL, AJAX and JavaScript technologies.

#### **Interactive Developer @ IQ Interactive**, December 2003 – August 2005

Developed award-winning RIA content for clients including Royal Caribbean, Volkswagen, National Geographic, and Showtime. Accolades included Web Awards (Best of Show, 2005) and Macromedia MAX Awards (Best Advertising/Branding Experience 2005, People's Choice 2006)

#### **Senior Multimedia Developer @ Roundbox Media**, April 2003 – December 2003

Developed RIA content for educational testing and development purposes as well front-end design and programming for the company's flagship content management system.

#### **Multimedia Engineer @ Pharmedica Communications, LLC**, May 2002 – April 2003

Programmed online and CD-based content for Continuing Medical Education.

### **Lead Multimedia Programmer @ The Production Group, McGraw-Hill Education, January 1999 – May 2002**

Created online and CD-based educational content utilizing Adobe Flash and Director in support of company text books.

### **Multimedia Programmer/Artist @ Funnybone Interactive/Vivendi Universal, March 1997 – January 1999**

Created animated sequences and still art for interactive CD-ROMs and programmed company projects with Macromedia Director for cross-platform CD-ROM distribution.

## **Interests and Activities**

### **Co-Manager @ Atlanta Adobe Flash Platform User Group, February 2009 - Present**

I share responsibilities for the organization and administration of the Adobe-sponsored User Group focusing on the Flash Platform. I assist in the arrangement of speakers as well as acting as a liaison for Adobe within the Atlanta development community.

Beyond my responsibilities with the Flash Platform User Group I am a regular attendee of industry-specific conferences, seminars and meet-ups including the Adobe MAX conference and several regional meetings.

## **Education**

University of Connecticut  
BFA Theatrical Scenic Design  
June 1993

## **Portfolio, Samples & References**

References and code samples are available upon request. An abbreviated portfolio is available online at <http://ochremedia.com/portfolio>